(226) 346-1753 Windsor, ON bornais3@uwindsor.ca

# **Justin Bornais**

justinbornais.ca

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#### **EDUCATION**

### **BSc Computer Science Honors**, *University of Windsor*

Sept 2020 - Present

- 97.2% Major Average, 95.6% Cumulative Average
- Recipient of over \$30,000 in scholarships, including the President's Renewable Entrance Scholarship and the Foresters Competitive Scholarship

## **EXPERIENCE**

## Research Assistant / AI Developer

Sept 2021 — Present

University of Windsor

Windsor, ON

- Developing a desktop and web program to accurately predict unknown protein concentrations given various files of sample data, using machine learning
- Developing application with Python, PyTorch, Flask and NumPy
- Member of the Outstanding Scholars Program for my academic achievements

Teaching Assistant Jan 2022 — April 2022

University of Windsor

Windsor. ON

- · Assisting students in the Introduction to Programming and Algorithms II class
- · Running weekly office hours on Blackboard
- · Evaluating students' assessments and exams

## **EXTRACURRICULAR**

• Head of Societal Development | Computer Science Society

May 2021 - April 2022

- Responsible for running the social media accounts
- Collaborating with the Events team of over six members to organize and advertise events to facilitate student engagement on campus and online
- Head of Technology | BorderHacks Hackathon

July 2021 - Sept 2021

- Maintained the BorderHacks website using HTML, CSS and Bootstrap
- Presented workshop about submitting a project and video, improving participant's ability to showcase projects
- Lead Judge | WinHacks Hackathon

Jan 2021 - March 2021

- Created the Devpost for managing the hackathon
- Organized and evaluated submissions with team of judges
- Lead Programmer | A-Team Robotics

Sept 2018 - March 2020

- Created two web applications using HTML, CSS, JavaScript, PHP and MySQL
- Wrote program to drive the robot, including autonomous driving, using Java and Eclipse
- Mentored and assisted other programmers on the team

## Skills

Programming Languages Python, Java, C, HTML, CSS, JavaScript, PHP, SQL

**Quantitative Research** Machine Learning

**Technologies** Flask, Svelte, PyTorch, GitHub, Git, Discord.py, Bootstrap, Google Cloud Platform

## **PROJECTS**

## · Rhythm Player

- Web application to draw and play various musical rhythms to assist piano students with counting
- Implementation with Svelte, HTML, CSS and JavaScript

#### AAApp

- Mobile application used for assisting people with addictions, keeping track of how long user stays sober and linking outside sources to help with temptations
- Developed using Python and Kivy